

Gabriele Vanoni

SKIN

For Percussion and Electronics ad libitum

2009

INSTRUMENTATION

Percussion (one performer):

1 Frame Drum

1 Birmanian Gong (small)

7 Cup Chimes of different sizes (notated from highest to lowest)

1 Timpani (32")

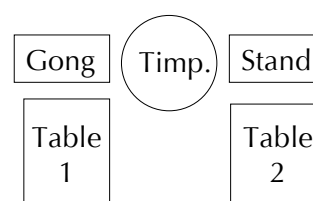
Live Electronics (Max/MSP) - optional

INSTRUCTION ON PERFORMANCE

The percussion set should be built around the Timpani. Cup chimes are meant to be played always while being placed upside down on the skin of the timpani, whereas the gong stand and all the other instruments should be at a reaching distance for the performer without moving. It is fundamental that the type of Cup Chimes used have a central hole, generally used to hang them on stands.

Two (or three) tables should be available, one for the frame drum and the cup chimes when they're not in use, and one for the mallets.

Here is an example picture of the Cup Chimes that should be used and a sketch of a suggested setting of the instruments:



INSTRUCTIONS ON NOTATION

The Timpani part is notated on a single line with the pedal, since pitch information for this instrument is not necessary. In the Pedal line, H (higher) and L (lower) refer to the pedal position and not to pitches.


The notation is both in normal and timed notation. The timed notation is meant to be more loosely defined in term of rhythm and gestures, whereas when the notes are notated with actual values they should be performed as they're written.

See following page for Instructions on specific notation.

SKIN was premiered at the Biennale Musica 2009 in Venezia (*Il corpo del suono*) and was part of the EXIT_02 concert. It's written for and dedicated to Sergio Armaroli, who premiered the piece on that occasion.

Duration: 10' ca.

SPECIAL INSTRUCTIONS FOR PERFORMANCE

 Soft mallets

 Medium mallets


 Bow

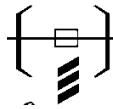
 Superball

 Use hands

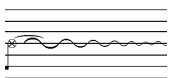
 Brushes


Frame Drum

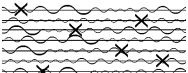
 Scratch the side with the fingernail

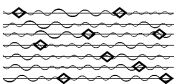
 Scratch the skin

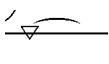
Cup Chimes


 Drop the cup chime(s) on the timpani, letting it to vibrate and oscillate. Let the oscillation continue for its entire duration (unless different instruction is given).

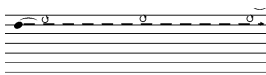
 Stop the chimes' oscillation.

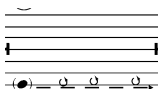
 Hit the chimes with the hand, being sure that they hit the timpani's skin. Then, let them vibrate as earlier explained. Avoid any collision among chimes while hitting them, as much as possible.

 Same as above, but this time have the cup chimes hit both the timpani and other vibrating chimes.

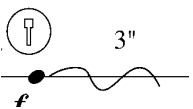
 Use bow on the side of the chime/gong. Hold the chimes from the central hole, in order to allow the resonance to last as long as possible.

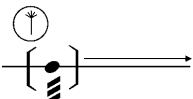
 Remove chimes from the timpani's surface.

 While holding the chime on the central hole (as for bowing), hit the chime with hands (fingernails) or mallet and then start rotating it on the skin of the timpani, obtaining a "tape-like" scratching effect. The movement has to be slow on roughly regular.

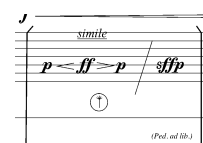
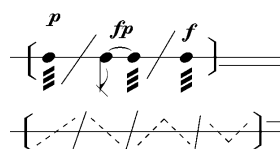
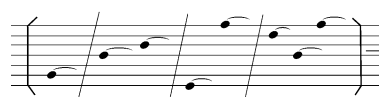
 Same as above, without hitting the chime. The triggering of the movement should be imperceptible.

Timpani

 Using a superball, scratch the surface of the timpani, in between the cup chimes and trying to avoid any collision with them, for the indicate length.

 Use brushes on Timpani (and cup chimes).

 Move the pedal of the timpani accordingly, trying to make the movement as smooth as possible



On the appropriate instrument and according to what notated in score, improvise for the given length of time using the material inside the brackets. Dynamics, figures, pedaling, attacks and pitches can be all combined freely, but fully respecting the duration of the indicated gestures.

Skin (2009)

for Percussion and Electronics

Gabriele Vanoni

Misterioso ♩ = 60

20" ca.

Frame Drum *f* *sfz* *sfz* *sfz* *f*

Gong

Cup Chimes *f*

Timpani *p* repeat very freely and irregularly

Ped. H L

Electronics

5" 3x in 15" ca. 5"

8" - 10"

FD *f* *sfz* (simile) *f*

Gong *fp* *sfp* *sfp* (simile)

Cup C. *f*

Timp. *mf* (simile) 2x in 8"-10"

Ped. H L

El.

30" ca.

10" 10" 15"

FD *f*

Gong

Cup C. *mf* in 8"-10" 2"

Timpani

Ped. H L

El.